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1. Introduction

The aim of this project was to perform Computational Fluid Dynamic (CFD) analysis of liquid-solid fluidisation of relatively large particles to inform the design and development of a fluidised bed bioreactor for the culture and growth of bone cells seeded into porous bioceramic particles. The need for artificial bone graft material, particularly for large defects which cannot be filled with autologous bone, is driving research into synthetic alternatives. The project utilises calcium phosphate particles (4–10 mm diameter), with large (500–1500 mm diameter) interconnected pores. The fluidisation of the particles was modelled to inform the sizing of the bioreactor and to find a balance between quality of fluidisation and the volume of media required to be pumped.

3a. Results

The CFD simulations are shown in Figures 1 and 2. In Figure 1 the depth of the bed from the simulations are plotted along with the theoretical bed depth at the velocities used. It can be seen that the three laminar simulations (Figure 1a, 1c and 1e) produced stable bed depths at each flow rate similar to the theoretical depth, with the exception that each underwent an unexplained reduction in bed depth at approximately 10, 26 and 15 s respectively. The turbulence simulations did not have this reduction in bed depth. However the two smallest columns (Figure 3b and 3d) included a surge in the bed depth when increased to the highest flowrate (at 1 s). Figure 2 shows this slugging behaviour in greater detail. The images are axial cross-sections through the column showing the volume fraction.

4. Discussion

The DDPM was successfully used to model liquid fluidisation of relatively large particles. This was dependent upon two critical factors:

**Mesh Size:** It was found that for the model to successfully converge, the mesh nodes had to be larger than the particles being fluidised. In this case, with 4 mm diameter particles, a minimum mesh size of 6 mm was required. A mesh size of 5 mm was attempted, but would not converge. This is contrary to the standard approach of CFD modelling, where the mesh would normally be made significantly smaller to improve the accuracy of the liquid phase simulation.

**Courant Number:** The Courant number is a guideline for calculating the time step to use during a transient simulation, with a value of 1 being the suggested start point. Setting the Courant number to 1 would result in a time step that, given the appropriate linear flowrate, a portion of liquid would cross one mesh node during one time step. In this work it was found that following this guideline resulted in simulations that would not converge. The maximum Courant number used in this work was 8.3 x 10^-6. This equates to a particle or portion of liquid requiring 120 time steps to cross a single mesh node.

The data also shows that in the narrowest columns it is possible to cause a slugging effect which lifts the particles to the top of the column. This effect was only observed in the simulations that included turbulence. This additional movement on the particles could potentially be detrimental to cells being grown within the porous structure. As such large changes in the liquid velocity should be performed gradually.

5. Conclusion

- Liquid-solid fluidisation of relatively large particles has been successfully simulated in a bioreactor using a dense discrete phase model.
- It has been found that the mesh size for simulations of large particles must be greater than these solid phase particles for successful convergence to be possible.
- Guidelines for the size of the time step for this type of transient simulation should be revised so that the Courant number is at most ~10^-6 to ensure convergence.
- Abrupt large changes in the liquid velocity should be avoided to prevent potential slugging effects.

These findings demonstrate the application of CFD modelling to enable the successful design and development of a fluidised bed bioreactor for the culture and growth of bone cells seeded to porous bioceramic particles.

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